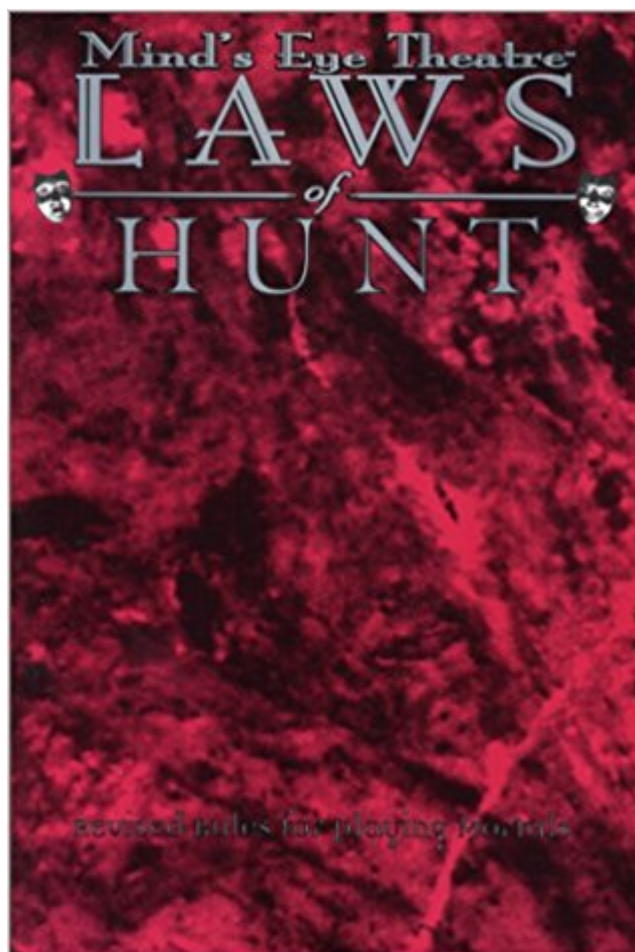


The book was found

Laws Of Hunt: Revised Rules For Playing Mortals (Mind's Eye Theatre)



Synopsis

Book by Carl, Jason, Durborow, Earle, MacGregor, Edward, Woodworth, Peter

Book Information

Paperback: 256 pages

Publisher: White Wolf Publishing; Revised edition (March 18, 2002)

Language: English

ISBN-10: 158846511X

ISBN-13: 978-1588465115

Product Dimensions: 6.4 x 0.8 x 8.7 inches

Shipping Weight: 1.1 pounds

Average Customer Review: 4.6 out of 5 stars 5 customer reviews

Best Sellers Rank: #2,202,578 in Books (See Top 100 in Books) #66 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Other #397 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General #89703 in Books > Science Fiction & Fantasy > Fantasy

Customer Reviews

Book by Carl, Jason, Durborow, Earle, MacGregor, Edward, Woodworth, Peter

The only complaint I have is that it means mortals outbid 9th gen vampires, but otherwise is a great book and helps flesh things out. Gnosis merit, sorcery and more. It is a must for the serious Owod gamer

This is a great help in the books that we need to run are game to the best of its ability

I just don't like the red colour. :) This review is from the perspective of a Vampire gamer. Very good book. I think they finally addressed the complaints about the previous "Laws of the Hunt" and brought a bunch of things up to date. Different organisations are well-described. We now finally have the trait maxima (attributes, willpower, humanity and influence) in one neat section. Ghoul creation rules are finally in concord with "Laws of the Night," and there is a section in the back that describes very neatly how mortals undergo various transformations. For me the parts "Mortal to Ghoul" and "Ghoul to Vampire" were **very** gratifying. The only thing that is lacking are the rules on blood storage for Ghouls - 2 blood traits or more? I want to know! Overall, a very good Revised Edition.

Laws of the Hunt has proved to an amazing source book for MET games! It has all the information needed to play mortals of any kind, from hunters, to ghouls, to kinsfolk. Everything is detailed and organized but still loose enough as to allow players and storytellers to experiment and push the boundaries of their powers. A great book, perfect as a reference guide for any game involving mortals or as the center source book for a hunter/numinae campaign.

This book is great. It has information on hunters, normal humans, sorceress and more. It has become very important for my Mage LARP. You will not be disappointed with this book. A Must for any Mind's Eye Theatre Storyteller.

[Download to continue reading...](#)

Laws of Hunt: Revised Rules for Playing Mortals (Mind's Eye Theatre) Laws of the Night: Revised Rules for Playing Vampires (Mind's Eye Theatre: Vampire- The Masquerade) Third Eye: Third Eye Activation Mastery, Easy And Simple Guide To Activating Your Third Eye Within 24 Hours (Third Eye Awakening, Pineal Gland Activation, Opening the Third Eye) Laws of the Hunt : Rules for Playing Hunters Laws of the Wild : Apocalypse; Second Edition for Mind's Eye Theatre Laws of the Night: Camarilla Guide (Mind's Eye Theatre) Laws of The Night Vampire Storyteller Guide: A Sourcebook for Mind's Eye Theatre (Vampire The Masquerade) *OP Laws of Ascension Unlimited Edition (Mind's Eye Theatre) Third Eye Awakening: Guided Meditation to Open Your Third Eye, Expand Mind Power, Intuition, Psychic Awareness, and Enhance Psychic Abilities (3rd Eye, Higher Consciousness, Spiritual Enlightenment) Third Eye: Third Eye, Mind Power, Intuition & Psychic Awareness: Spiritual Enlightenment (3rd Eye, Spiritual Awakening, Psychic Abilities, Mediumship, Pineal Gland) 2017 Little League Softball® Official Regulations Playing Rules, and Operating Policies: Official Regulations, Playing Rules, and Policies For All Divisions Of Play 2016 Little League® Softball Official Regulations Playing Rules, and Operating Policies: Official Regulations, Playing Rules, and Policies For All Divisions Of Play The Wills Eye Manual: Office and Emergency Room Diagnosis and Treatment of Eye Disease (Rhee, The Wills Eye Manual) Master Your Mind: Achieve Greatness by Powering Your Subconscious Mind [mental power, mind control, thought control] (brain power, subconscious mind power, NLP, Neuro Linguistic Programming) Third Eye: Third Eye, Mind Power, Intuition & Psychic Awareness Third Eye: Awaken Your Third Eye ,Peneal Gland (Mind Power, Intuition & Psychic Awareness Book 1) Tradition Book Akashic Brotherhood R *OP (Mind's Eye Theatre) Mind's Eye Theatre: Dark Epics Tradition Book: Celestial Chorus (Mind's Eye Theatre) *OP MET Sabbat Guide (Mind's Eye Theatre)

Contact Us

DMCA

Privacy

FAQ & Help